# EQUATION-BASED MODELING

Lecture 2.2











State selection in a dynamic system



#### Initialization

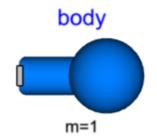


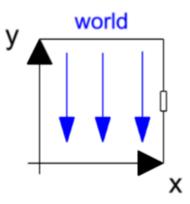
### EQUATION-BASED COMPONENTS

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## EQUATION-BASED COMPONENTS

- Consider a physical system, like a mass in a gravity field, there are many different types of analysis to do; for example:
  - Given an initial speed and altitude, when will the mass return to earth?
  - What external force is required to reach a desired altitude profile?
- Independent of the type of analysis you would like to do on this system, the basic textbook equations will always remain the same
- Equation-based modeling is acausal
- Equation-based modeling can be used to create reusable code!

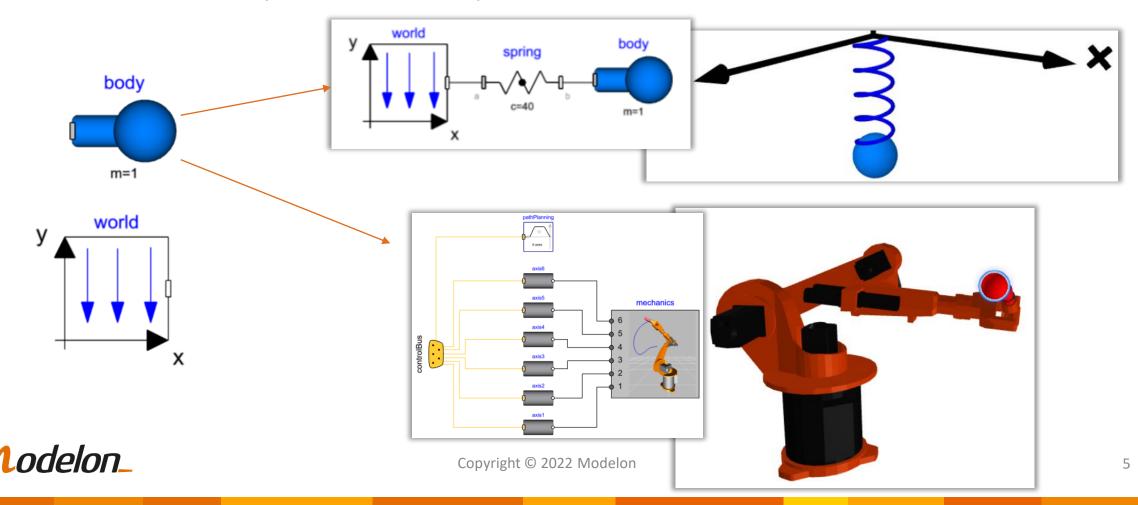






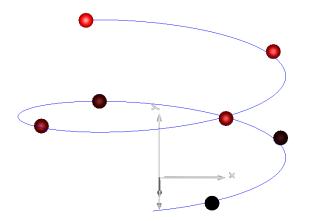
## **BOUNDARY CONDITIONS**

• Equation-based modeling is all about separating the physical and mathematical principles and laws from the boundary conditions of a specific case.



## SOLVE DIFFERENT TYPES OF PROBLEMS

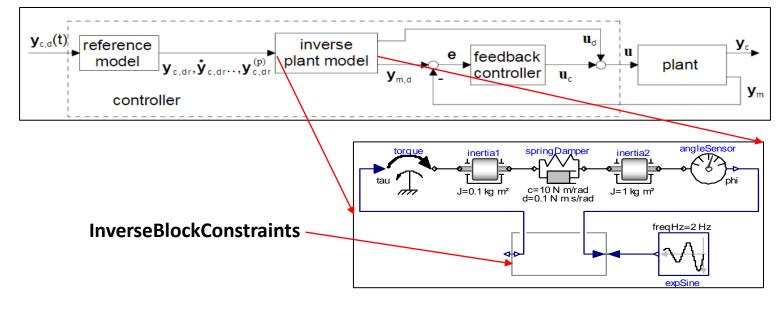
- Both the dynamic conditions and the initial conditions are acausal
  - Allows to solve different types of problems: dynamic/steady-state, forward/inverse
- A dynamic model can be used for steady state initialisation
  - Initialize with v=0 and a=0
- The same model can be used to solve both the forward problem and its inverse (given that there is an inverse solution)
  - Provide an equation for the trajectory and calculate the drive force





#### **INVERSE MODELING**

- Model inversion is a powerful feature that has many applications like advanced controller design
- Acausal nature of Modelica models makes it a very good candidate for automatic inversion of models
- Modelica models are automatically rearranged based on boundary condition imposition during translation process in a tool
- Impact's symbolic processing capabilities help the model inversion with very less user effort



#### STATE SELECTION IN A DYNAMIC SYSTEM

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#### DEGREES OF FREEDOM VS STATE VARIABLES

- In mechanics, the degrees-of-freedom (DOF) are essentially the directions that the system or parts of the system can move without breaking:
  - A body in space has six DOF, three for translational motion, and three for rotational motion.
  - Constraints can remove DOF:
    - A door has one DOF as it can only swing around its hinges
    - A scissor mechanism also only has one DOF
- The minimal set of variables needed to uniquely define the state of the system are called state variables
  - If the set of variables that represent each DOF is known, the state of the system is known.



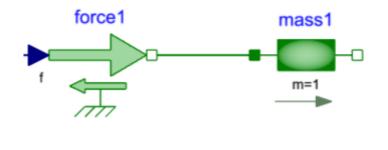


#### STATE VARIABLES

Consider a 1-D mass

- 2<sup>nd</sup> order eqn:  $m \cdot \ddot{s} = f$
- System of 1<sup>st</sup> order eqn:

$$\begin{cases} \dot{s} = v \\ m \cdot \dot{v} = f \end{cases}$$



$$\dot{x} = \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix} x + \begin{pmatrix} 0 \\ 1/m \end{pmatrix} f \quad \rightarrow \quad \dot{x} = Ax + Bu \quad \rightarrow \quad \dot{x} = y(x, u)$$

• Here x is the state vector  $\binom{s}{v}$ 



#### STATE VARIABLES

$$\dot{x} = \begin{pmatrix} 0 & 1 \\ 0 & 0 \end{pmatrix} x + \begin{pmatrix} 0 \\ 1/m \end{pmatrix} f \quad \rightarrow \quad \dot{x} = Ax + Bu \quad \rightarrow \quad \dot{x} = y(x, u)$$

• When a numerical integration algorithm is applied (Explicit or Implicit)

$$\dot{x} = y(x, u) \rightarrow X_{n+1} = F(X_n, U_n) \text{ or } X_{n+1} = F(X_{n+1}, U_{n+1})$$

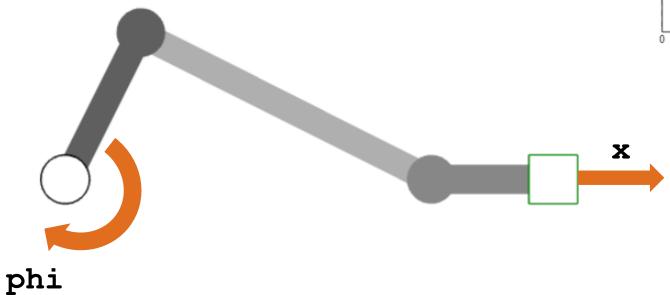
- Where *X* is the numerical solution
- This implies that you need initial conditions  $X_0$  for each state

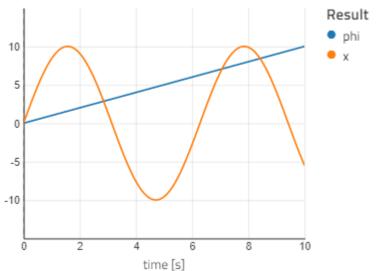


## STATE SELECTION

Consider a slider-crank mechanism:

What variable could be a state, x or phi?





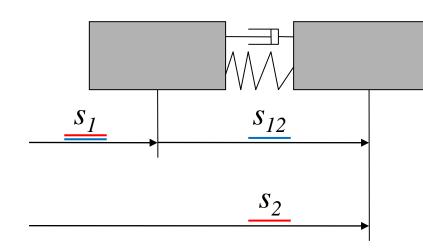
You must compute either:

x=f(phi);

phi=g(x);

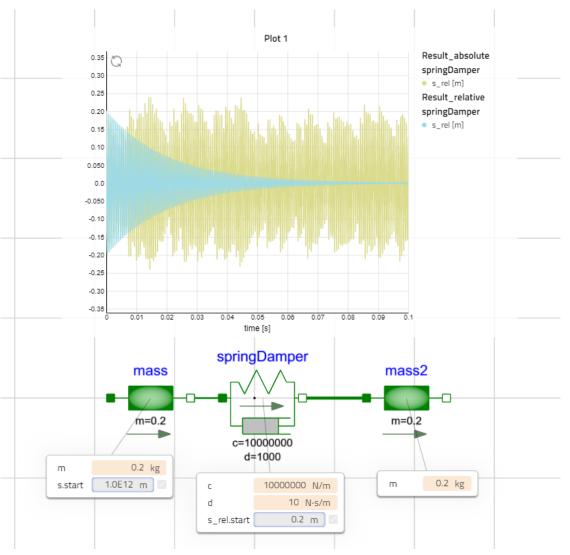
## STATE SELECTION

Oscillating masses



$$f = d v_{12} + c s_{12}$$
$$s_2 = s_1 + s_{12}$$

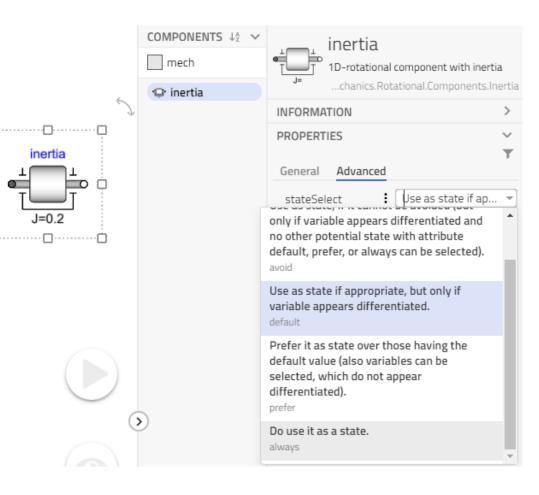
# Simulation results comparing absolute and relative coordinates



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## STATE SELECTION

- Can be influenced via attribute of real variables: Real p(stateSelect = StateSelect.
  - never
  - avoid
  - default
  - prefer
  - always);

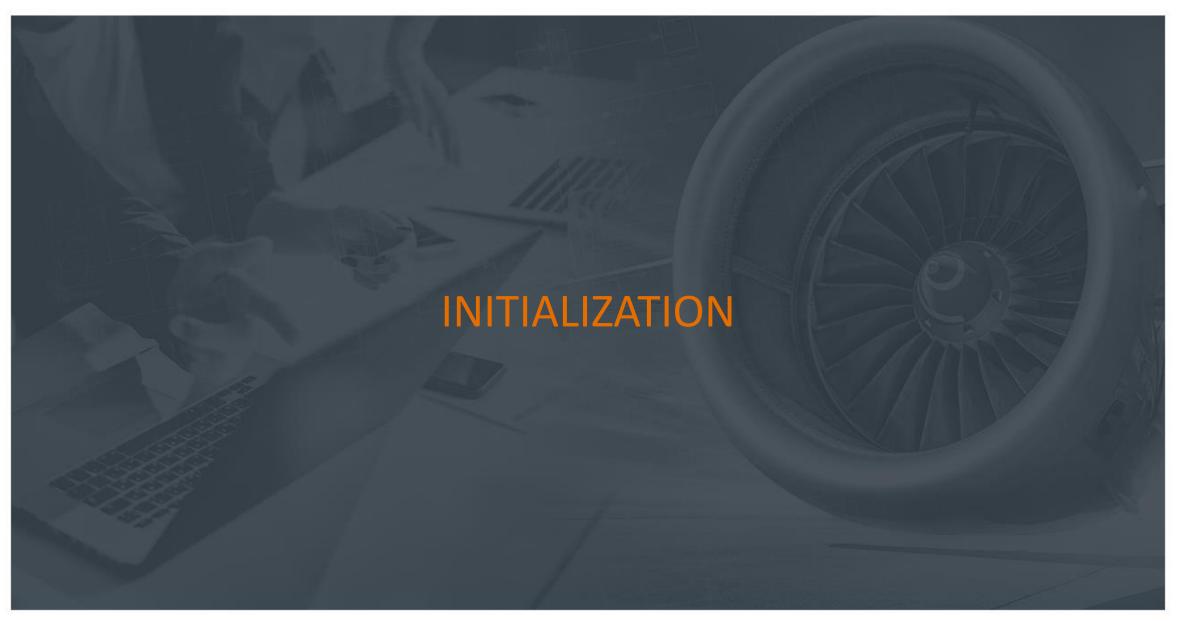




#### **STATE SELECTION - ADVICE**

- Avoid state-selection in absolute variables
  - Relative states often numerically better than absolute ones
- In mechanics, rotational DOF is often a better state candidate than translational
- Avoid dynamic state selection
  - Use only to avoid otherwise unavoidable singularities
  - Dynamic state selection can not be combined with real-time solvers!





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- A dynamic model describes how the states evolve with time
  - The states are the memory of the model; for example, in mechanical systems, positions and velocities
  - When starting a simulation, the states need to be initialized
- For an ordinary differential equation, ODE, in state space form:

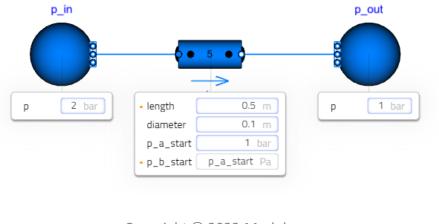
 $d\boldsymbol{x}/dt = f(\boldsymbol{x},t)$ 

- the state variables, **x**, are free to be given initial values
- Initial values can be explicitly set for each state
- In many cases it is convenient to start at steady state
  - dx/dt = 0 is specified as an initial condition
  - Impact automatically calculates the initial values of **x** by solving:

 $0 = f(\boldsymbol{x}, t)$ 

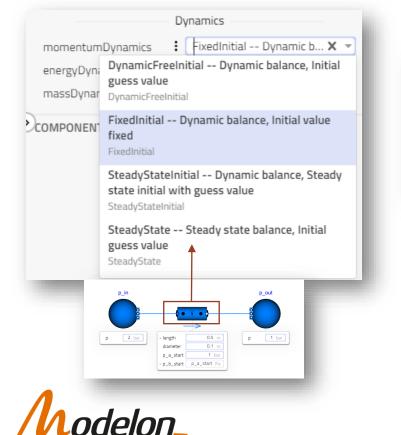


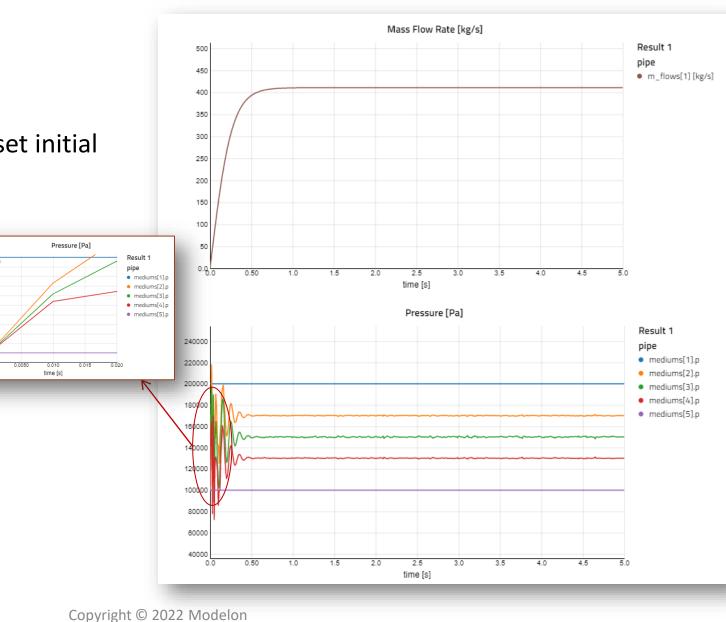
- Most Modelica models have an option to either set an initial value or set an initial guess value.
  - Initial guess values are set when initializing in steady state.
    - Used as a starting point from where the solver tries to find a solution to f(x, t) = 0.
    - Choosing a reasonable guess value is important. Guess values too far away from the actual solution often cause the initialization to fail.
- Example: pipe with two defined pressures at the boundaries
  - Left side 2 bar, right side 1 bar



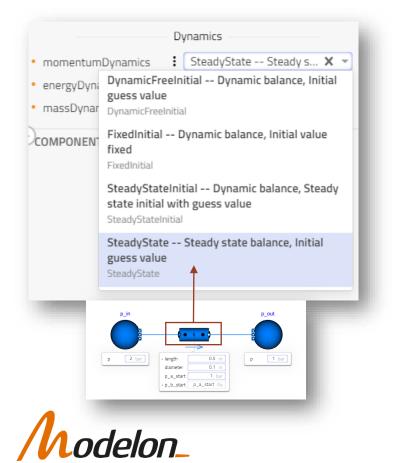


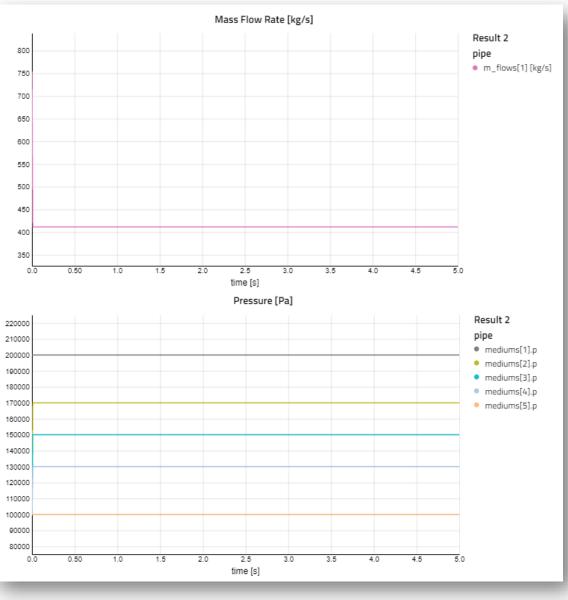
- Setting initial conditions:
  - The simulation starts with the set initial conditions.





- Steady-state initialization
  - At t=0 all derivatives equal zero





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## WORKSHOP 2.2

#### In this workshop you will:

- Investigate a-causal modeling
- Defining boundary conditions
- Model inversion

